

Category 1: invalid operation exception

1. The function `gsl_sf_conicalP_xlt1_large_neg_mu_e` throws an invalid exception when its input $\tau=1.0$, $\mu=2.0$, $x=3.0$ at line 221 in file `/gsl-`

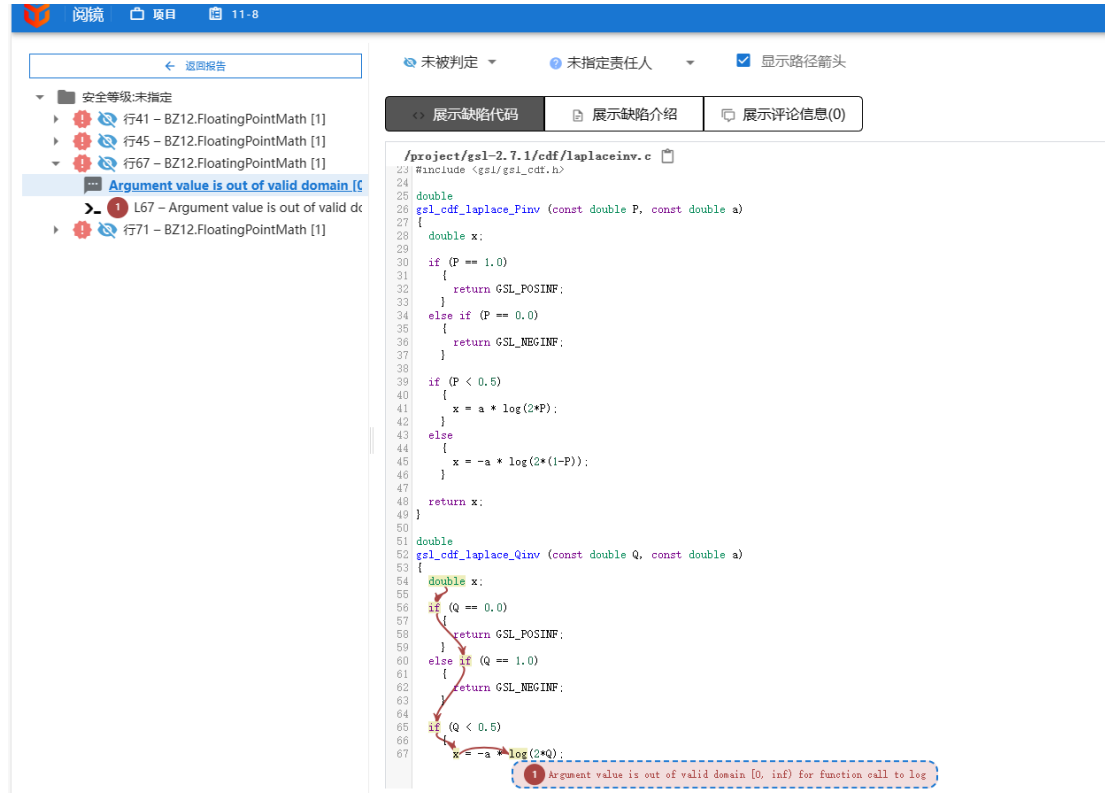
`2.7.1/specfunc/legendre_con.c`: `double p = x/sqrt(beta2*(1.0-x*x) + 1.0);`

Because the parameter of `sqrt` cannot be negative numbers, invalid exception occurs in this occasion.

```
214 int
215 gsl_sf_conicalP_xlt1_large_neg_mu_e(double mu, double tau, double x,
216                                     gsl_sf_result * result, double * ln_multiplier)
217 {
218     double beta = tau/mu;
219     double beta2 = beta*beta;
220     double S = beta * acos((1.0-beta2)/(1.0+beta2));
221     double p = x/sqrt(beta2*(1.0-x*x) + 1.0);
222
223     gsl_sf_result lg_mup1;
224     int lg_stat = gsl_sf_lngamma_e(mu+1.0, &lg_mup1);
225     double ln_pre_1 = 0.5*mu*(S - log(1.0+beta2) + log((1.0-p)/(1.0+p))) - lg_mup1.val;
226     double ln_pre_2 = -0.25 * log(1.0 + beta2*(1.0-x));
227     double ln_pre_3 = -tau * atan(p*beta);
228     double ln_pre = ln_pre_1 + ln_pre_2 + ln_pre_3;
229     double sum = 1.0 - olver_U1(beta2, p)/mu + olver_U2(beta2, p)/(mu*mu);
230
231     if(sum == 0.0) {
232         result->val = 0.0;
233         result->err = 0.0;
234         *ln_multiplier = 0.0;
235         return GSL_SUCCESS;
236     }
237     else {
238         int stat_e = gsl_sf_exp_mult_e(ln_pre, sum, result);
239         if(stat_e != GSL_SUCCESS) {
240             result->val = sum;
241             result->err = 2.0 * GSL_DEL_EPSILON * fabs(sum);
242             *ln_multiplier = ln_pre;
243         }
244         else {
245             *ln_multiplier = 0.0;
246         }
247         return lg_stat;
248     }
}
```

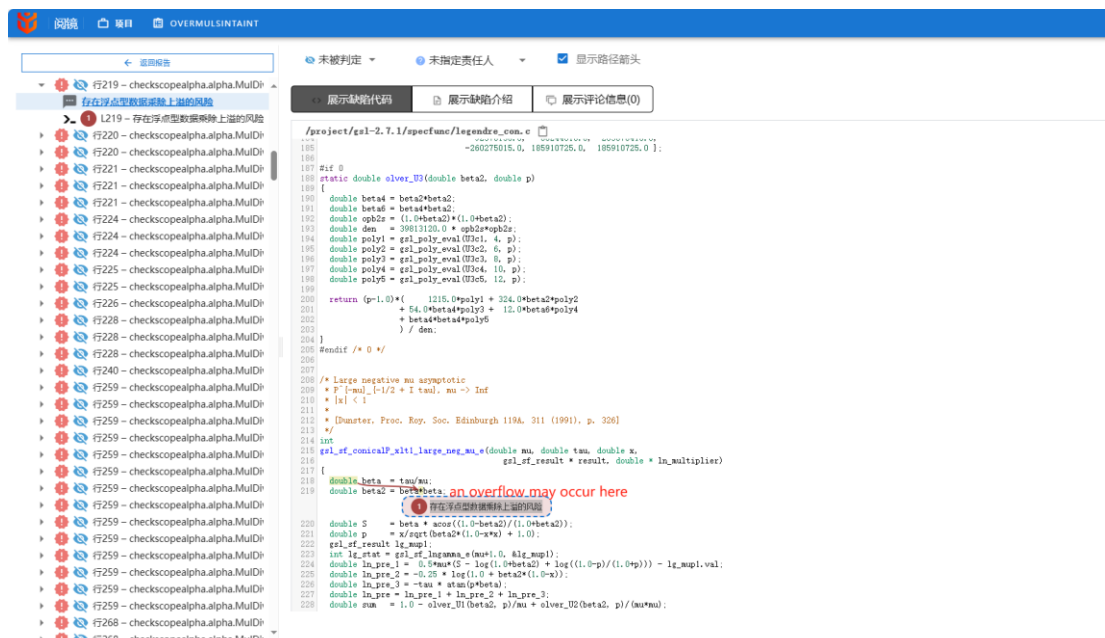
2. The function `gsl_cdf_laplace_Qinv` throws an invalid exception when its input $Q=-0.5$ at line 67 in file `/gsl-2.7.1/cdf/laplaceinv.c`: `x = -a * log(2*Q);`

Because the parameter of `log` cannot be negative numbers, invalid exception occurs in this occasion.



Category 2: overflow

4. The function `gsl_sf_conicalP_xlt1_large_neg_mu_e` throws an overflow exception when its input `tau=1.23e189, mu=1e-2` at line 219 in file `/gsl-2.7.1/specfunc/legendre_con.c`: `double beta2 = beta*beta;`



Category 3: underflow

5. The function `gsl_sf_bessel_Jnu_asympx_e` throws an underflow exception when its input `nu=1.23e-189, x=1.0` at line 217 in file `/gsl-2.7.1/specfunc/bessel.c`: `double mu = 4.0*nu*nu;`

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```

304 */
305 int
306 gsl_sf_conicalP_xgt1_neg_mu_targetau_e(const double mu, const double tau,
307                                         const double x, double acosh_x,
308                                         gsl_sf_result * result, double * ln_multiplier)
309 {
310     double xi = acosh_x;
311     double ln_xi_pre;
312     double ln_pre;
313     double sumA, sumB, sum;
314     double arg;
315     gsl_sf_result J_mup1;
316     gsl_sf_result J_mu;
317     double J_mumi;
318
319     if(x < GSL_ROOT4_DEL_EPSILON) {
320         ln_xi_pre = -xi*xi/6.0; /* log(1.0 - xi*xi/6.0) */
321     }
322     else {
323         gsl_sf_result lnshxi;
324         gsl_sf_lnsinh_e(xi, &lnshxi);
325         ln_xi_pre = log(xi) - lnshxi.val; /* log(xi/sinh(xi) */
326     }
327
328     ln_pre = 0.5*ln_xi_pre - mu*log(tau);
329
330     arg = tau*xi;
331
332     gsl_sf_bessel_Jnu_e(mu + 1.0, arg, &J_mup1);
333
334     /* Calling 'gsl_sf_bessel_Jnu_e' */
335     gsl_sf_bessel_Jnu_e(mu, arg, &J_mu);
336     J_mumi = -J_mup1.val + 2.0*mu/arg*J_mu.val; /* careful of mu < 1 */
337
338     sumA = 1.0 - over_A1_xi(-mu, xi, x)/(tau*tau);
339     sumB = over_B0_xi(-mu, xi);
340     sum = J_mu.val * sumA - xi/tau * J_mumi * sumB;
341
342     if(sum == 0.0) {
343         result->val = 0.0;
344         result->err = 0.0;
345         *ln_multiplier = 0.0;
346         return GSL_SUCCESS;
347     }
348     else {
349         int stat_e = gsl_sf_exp_mult_e(ln_pre, sum, result);
350         if(stat_e != GSL_SUCCESS) {
351             result->val = sum;
352             result->err = 2.0 * GSL_DEL_EPSILON * fabs(sum);
353             *ln_multiplier = ln_pre;
354         }
355         else {
356             *ln_multiplier = 0.0;
357         }
358     }
359 }

```

```

/project/gsl-2.7.1/specfunc/bessel_jnu.c
155     int n;
156     for (n=N; n>0; n--) {
157         jnm1 = 2.0*(mu+n)/x * Jn - Jnp1;
158         Jnp1 = Jn;
159         Jn = jnm1;
160     }
161     Jmup1_Jmu = Jnp1/Jn;
162     sgn_Jmu = GSL_SIGN(Jn);
163     Jmuprime_Jmu = mu/x - Jmup1_Jmu;
164
165     gamma = (P - Jmuprime_Jmu)/Q;
166     Jmu = sgn_Jmu * sqrt(2.0/(M_PI*x) / (Q + gamma*(P-Jmuprime_Jmu)));
167
168     result->val = Jmu * (sgn_Jmu * GSL_SQRT_DBL_MIN) / Jn;
169     result->err = 2.0 * GSL_DBL_EPSILON * (N + 2.0) * fabs(result->val);
170
171     return GSL_ERROR_SELECT_2(stat_CF2, stat_CF1);
172 }
173 }
174 }
175
176 int
177 gsl_sf_bessel_jnu_e(const double mu, const double x, gsl_sf_result * result)
178 {
179     /* CHECK_POINTER(result) */
180
181     if (x <= 0.0) {
182         DOMAIN_ERROR(result);
183     }
184     else if (mu < 0.0) {
185         int Jstatus = gsl_sf_bessel_Jnupos_e(-mu, x, result);
186         double Jval = result->val;
187         double Jerr = result->err;
188         int Ystatus = gsl_sf_bessel_Ynupos_e(-mu, x, result);
189         double Yval = result->val;
190         double Yerr = result->err;
191         /* double s = sin(M_PI*mu), c = cos(M_PI*mu); */
192         int sinstatus = gsl_sf_sin_pi_e(mu, result);
193         double s = result->val;
194         double serr = result->err;
195         int cosstatus = gsl_sf_cos_pi_e(mu, result);
196         double c = result->val;
197         double cerr = result->err;
198         result->val = s*Yval + c*Jval;
199         result->err = fabs(c*Yerr) + fabs(s*Jerr) + fabs(cerr*Yval) + fabs(serr*Jval);
200         return GSL_ERROR_SELECT_4(Jstatus, Ystatus, sinstatus, cosstatus);
201     }
202     else return gsl_sf_bessel_Jnupos_e(mu, x, result);

```

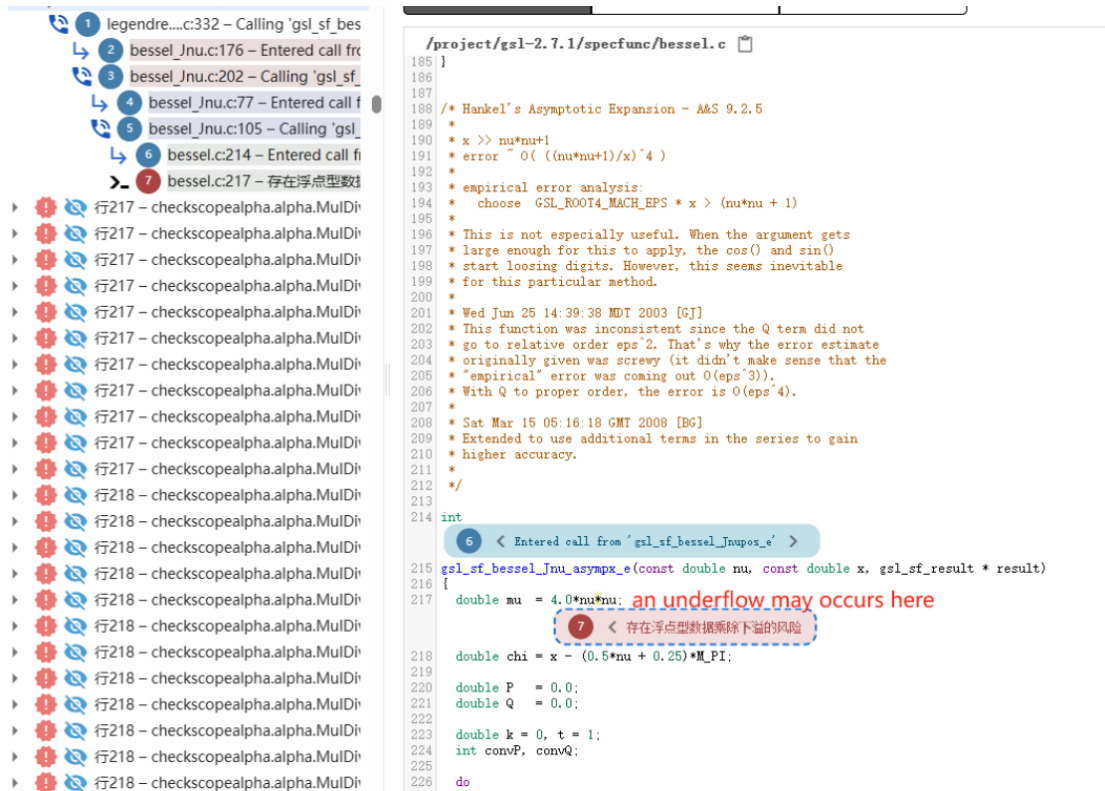
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```

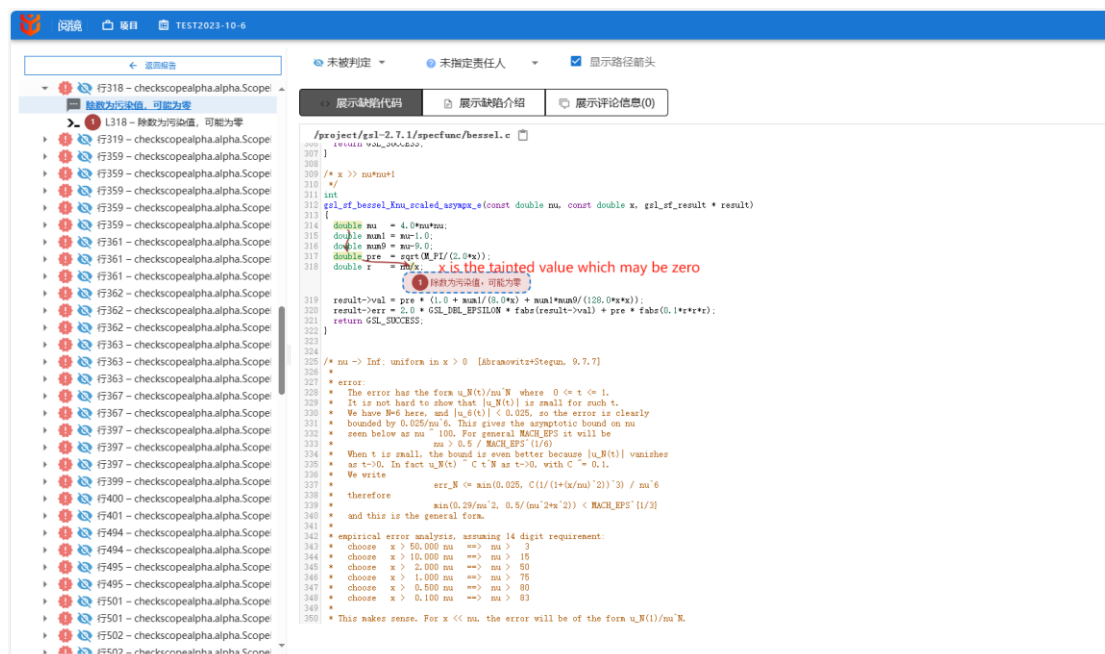
/project/gsl-2.7.1/specfunc/bessel_jnu.c
79     /* CHECK_POINTER(result) */
80
81     if (x <= 0.0) {
82         DOMAIN_ERROR(result);
83     }
84     else if (mu < 0.0) {
85         int Jstatus = gsl_sf_bessel_Jnupos_e(-mu, x, result);
86         double Jval = result->val;
87         double Jerr = result->err;
88         int Ystatus = gsl_sf_bessel_Ynupos_e(-mu, x, result);
89         double Yval = result->val;
90         double Yerr = result->err;
91         /* double s = sin(M_PI*mu), c = cos(M_PI*mu); */
92         int sinstatus = gsl_sf_sin_pi_e(mu, result);
93         double s = result->val;
94         double serr = result->err;
95         int cosstatus = gsl_sf_cos_pi_e(mu, result);
96         double c = result->val;
97         double cerr = result->err;
98         result->val = s*Yval + c*Jval;
99         result->err = fabs(c*Yerr) + fabs(s*Jerr) + fabs(cerr*Yval) + fabs(serr*Jval);
100         return GSL_ERROR_SELECT_4(Jstatus, Ystatus, sinstatus, cosstatus);
101     }
102     else return gsl_sf_bessel_Jnupos_e(mu, x, result);

```



Category 4: division-by-zero

6.The function `gsl_sf_bessel_Knu_scaled_asymptx_e` throws an division-by-zero floating-point exception when its input `x=0.0` at line 318 in file `/gsl-2.7.1/specfunc/bessel.c`: `double r = nu/x`;



Category 5: type conversion

7.The function `gsl_ran_gamma_knuth` throws an overflow caused by type conversion exception when its input `a=1.23e189` at line 44 in file `/gsl-2.7.1/randist/gamma.c`: `unsigned int na = floor (a);`

阅读

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发现

```
40 double
41 gsl_rng_gamma_knuth (const gsl_rng * r, const double a, const double b)
42 {
43     /* assume a > 0 */
44     unsigned int na = floor (a); type conversion may cause overflow here
45     {
46         if (a >= UINT_MAX)
47         {
48             return b * (gamma_large (r, floor (a)) + gamma_frac (r, a - floor (a)));
49         }
50         else if (a == na)
51         {
52             return b * gsl_rng_gamma_int (r, na);
53         }
54         else if (na == 0)
55         {
56             return b * gamma_frac (r, a);
57         }
58         else
59         {
60             return b * (gsl_rng_gamma_int (r, na) + gamma_frac (r, a - na));
61         }
62     }
63 }
64 double
65 gsl_rng_gamma_int (const gsl_rng * r, const unsigned int a)
66 {
67     if (a < 12)
68     {
69         unsigned int i;
70         double prod = 1;
71         for (i = 0; i < a; i++)
72         {
73             prod *= gsl_rng_uniform_pos (r);
74         }
75         /* Note: for 12 iterations we are safe against underflow, since
76            the smallest positive random number is 0.2-22. This means
77            the smallest possible product is 2-12*22 = 10-116 which
78            is within the range of double precision. */
79         return -log (prod);
80     }
81     else
82     {
83         ...
84     }
85 }
```